Vadim Kozlov Product Designer

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LinkedIn Dribbble Behance

Product designer who works both sides: complex internal systems and the consumer-facing app. Healthcare contracts, real-time auction platforms, a listening app on iOS and Android. I work close to the domain logic, and take screens from MVP to production code with the dev team.

Experience

Kubera Health · healthcare contract and payment platform

Product Designer, contract · 2023 – Present · kuberahealth.com

Kubera catches underpayments by comparing what insurers paid against what the contract promised. On the product since the MVP, working directly with the founder. Over $3B in payments processed; $6.5M seed led by Upfront Ventures, 2026.

- Designed the first contract interface for the MVP
- Designed the payment variance interface, where insurers underpaid against the contracted rate
- Redesigning the fee-for-service contracts interface, so users can trace where any rate came from
- Built the design system on a shadcn/ui base, with layered Figma variables
- Designed and built the marketing site in Framer, including the technical SEO

Auctogon · white-label auction platform

Product Designer, contract · Dec 2025 – May 2026 · auctogon.com

Bidding platform for equipment and farmland auction houses. Before launch it signed 2 auction houses as design partners and 3 more on contracts going live in 2027.

- Designed and shipped the buyer-facing platform end to end: UI, motion, and front-end in Next.js. Built it on a shadcn/ui base, restyled with a custom token layer so it didn't look off-the-shelf
- Reworked an inconsistent existing product: instead of going screen by screen, I mapped each component's states and traced every place it was used, then cleaned up the mismatches
- Fixed mobile bidding on real iOS Safari: keyboard shove, toolbar overlap, focus zoom, and the other failures that were breaking live bids
- Every auction house runs differently, so I interviewed design partners as I built; their workflows decided what shipped fixed and what stayed configurable
- Designed the AI cataloguing flow in a separate field app on React Native: staff dictate item details on site instead of filling forms

Boundless Venture Co

Product Designer, contract · Apr 2022 – Jul 2024

MVPs with CEOs across law, medicine, real estate, trucking and education. Clients included Quipli (equipment rental, 500+ locations · quipli.com), Truckbase (trucking dispatch software · truckbase.com) and Lilypad Learning (special-education case management for school districts · lilypadlearning.com).

- Quipli: rebuilt a badly performing rental request flow with the PM. New layout and UI, plus the edge cases the original never handled, and a landing page for an incoming campaign. Weekly requests up 271%, activations up 79%

Expercast · consumer listening app

Product Designer · Feb 2020 – Aug 2024 · expercast.com

Turns articles, feeds and docs into audio. Design lead across the whole app for 4 years.

- Shaped the listening experience around a curated library of thousands of titles, on iOS and Android
- Ran user interviews on people's habits and what keeps them listening
- Worked directly with the CEO on roadmap and prioritization; built and maintained the design system

Humbleteam · award-winning product design agency

Product Designer · Jun 2021 – Jan 2022 · humbleteam.com

Product vision and UX strategy with startup founders, for mobile and web. Led a team of 3 designers on larger projects, from research through development-ready design.

Skills

Design	UI design · Prototyping · Design systems · User flows · User interviews
Product	Contract and payment-data interfaces · Real-time systems · White-label configuration
Technical	Figma · Framer · Ships production code with AI tooling (Next.js, React Native, Cursor, Claude Code)
Languages	Russian & Belarusian (native) · English (fluent) · German (intermediate) · Polish (intermediate)

Education

Minsk State Linguistic University

BA, Linguistics · 2004–2010

Courses	System Product Management, WANNABE	2025
	Digital Accessibility Course	2022
	Analytics for Designers, UX Boost	2021
	UX Research mentoring, UX Boost	2021
	UX/UI, Bang Bang Education	2019